

## **KEY VOCABULARY IN DT**





	CUBS 2-3yrs	BEARS 3-4yrs	RECEPTION 4-5yrs	YEAR 1	YEAR 2
Design	<u>Design</u> Draw	<u>Design</u> Picture	Design Design use	Design Purpose Product Develop Template Properties Model materials Information	Design Function Product Appeal Design criteria/ audience Generate Mock-up/ prototype Net tab media
Make	Make Bend, <b>cut</b>	Make Make experiment  Structures (junk modelling) join, fold, fold stick, glue, fix  Textiles stamp, print, bumpy, rough, smooth, hard	Structures Flap, fix, weak/ strong shape stiffer Tools Saws, Hammers, Nails structure Safety  Safety  Make tower weak top underneath side Corner finish finish structure Textiles fabric weave, sew, needle, pinch thread	Make     Structures       Equipment     crease       wall     stencil, template       framework     stable       base, edge     tab       thinner/ thicker     2D shapes       point, straight, curved     3D shapes       metal, wood, plastic     staple       cutting, shape, joining     Properties       finishing     textiles       construct     fabric	Make structure surface, components  Mechanism Levers Sliders wheels axles axel holder chassis motion adhesive/ adhere
Evaluate	Evaluate Happy/ sad	Evaluate Get better, change round, curved	Evaluate Improve/ add idea lighter/ darker same, different	Evaluate Evaluate Explore Existing product test	Evaluate Explore Evaluate Target audience Refine judge
Cooking & nutrition	cooking & nutrition food Mix cut	cooking & nutrition meal snack chop, stir, spread, knead, ingredients, runny cook	cooking & nutrition  Healthy diet  Fruit/ Vegetable Peel slice melt/ solid fat/ thin	cooking & nutrition Ingredients Varied diet, blender, carton, peeler, recipe, slice, smoothie Roll Factory excercise	Food /cooking & nutrition Nutritional Alternative Balanced diet Protein, sugar, vitamin, minerals, protein